



QUICK START GUIDE UNIPLAY HMI

P843 | P844

SAFETY WARNING

During the installation or use of control systems, users of Trio products must ensure that there is no possibility of injury to any person or damage to machinery.

Control systems, especially during installation, can malfunction or behave unexpectedly. Bearing this in mind, users must ensure that even in the event of a malfunction or unexpected behaviour, the safety of an operator or programmer is never compromised.

USING UNIPLAY

UNIPLAY HMI's work with the Trio 4xx and higher Motion Coordinator range. Motion Perfect is used to create operator HMI screens which are transferred to the Uniplay HMI by the Motion Coordinator at runtime.

Suggestion: use a USB powerred switch or an industrial Ethernet switch



CONFIGURATION



To allow a laptop PC to be connected to the *Motion Coordinator* at the same time as the HMI, an Ethernet switch / hub is required.

RUNNING

INTRODUCTION

Uniplay HMI is a whole new way of creating and storing HMI screens. HMI screens can be created and linked to programs directly inside *Motion* Perfect. The HMI screens are stored with and loaded with the machine project on the *Motion Coordinator*.

REQUIREMENTS

The following versions are required:

- 1. Trio Motion Technology Motion Perfect v4 version 4.1.4 or greater.
- 2. Uniplay 7 or Uniplay 10 HMI panel.
- 3. MC4XX or higher Motion Coordinator with system software 2.0264 or higher.

INSTALLATION

- 1. The Motion Coordinator default IP address is 192.168.0.250
- 2. The Uniplay panel default IP address is 192.168.0.251
- The HMI panel must be aware of the Motion Coordinator IP address. If this is not at default use Motion Perfect Tools->Setup Uniplay HMI device screen to store the Motion Coordinator IP address into the panel.

💈 Uniplay device setup					
Uniplay device IP: 192.168.0.251 Disconnect					
Uniplay Panel Software					
	Version	1.0			
		Update			
And the second s	Uniplay settings				
	IP address	192.168.0.251			
	Gateway	192.168.0.254			
	MC's IP address	192.168.0.250			
Write					
Close					

4. Whilst attempting to connect to the *Motion Coordinator* the panel displays a page:





If no HMI page exists, the UNIPLAY panel will display"invalid HMI page".

CREATING AN HMI PAGE

Right mouse click on "Programs" or use Program->New on the menu



Select HMI Page under "Add New Program", and give the page a name:



The new blank page will open in the editor:

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The components on the left hand column can be dragged and dropped on the page. The top border tools are used to edit and align pages. In the simple example below a "Label" and a "TextBox" component have been dragged onto the HMI page:

PAGE	1
	●●調局」や今日は二日である「副国路」
ab	
888	Label TextBox
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The properties of each component can be edited by a menu brought up using a right mouse click:

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	FormatWidth 🚥 0	
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LINKING PROPERTIES TO CONTROLLER DATA

The properties of each component can be fixed or linked to controller data. To link a component property to controller data click on the small "chain" bitmap alongside each property.



The menu then lets you choose what type of controller data to link to. This can be a program variable, for example in the program "MAINPROG" below, or VR, or other controller data types.

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		TextAlign	83	Left	•	
		FormatNumD	P sa	0		
		FormatType	63	FORMAT_TEXT	-	
		FormatWidth	63	0		

In this example we link the textbox "text" property to VR(50) in the controller. Click on the green tick to complete the link and the chain like "link" icon will turn blue.

Cycles/Min	extBox				
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	Text	63	TextB	ox	
	Font	sa IClic		to select MC source)	
	ForeColor	63			
	BackColor	63	<u>.</u>	MAINPROG	
	Position/Size		6	AXIS	
	Actions		6	Global	
	Enabled	63	6 Ga	PORT	
	Visible	63		PROC	
	TextAlign	63	1 10	ritoc	
	FormatNumDP	63	(🔞	SLOT	
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	FormatWidth	63	0	VR	
	MaxVal	63	(😭	UI property	
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To see the screen run live on the Uniplay HMI simply click the green "upload" button:

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ab	Save and upload						
	Cycles/Min	TextBox					
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The HMI page(s) are automatically saved with the project and will be displayed on any connected Uniplay HMI.

CREATING FURTHER HMI PAGES

Further pages are made in the same way as the first page by right-clicking "Programs". Note how one HMI screen is set to be the "Start-up page". This is the first page that will be displayed and is highlighted in bold in the program tree. You can select a different page to be the Start-up Page using the right-click menus.



LINKING ACTIONS

In addition to having properties and being linked to controller data, components can have "Actions" which will be performed, for example when a component such as a button is clicked. To set an action select "Actions..." on the rightclick menu then click the "lightening" symbol alongside the action type. A further menu level then allows you to set the action such as "Go to page", "Set variable" or even "Execute



command" which will execute a line of BASIC. The BASIC line can include colon ":" separators to allow some multi-line sequences to be executed.

USING CHINESE FONTS WITH UNIPLAY

The Uniplay panel runs Windows 7 Embeded and has Microsoft JhengHei font installed both in standard and bold thickness. These fonts should also be selected in *Motion* Perfect so that they can be correctly rendered on both the Uniplay HMI and the PC. If other fonts are selected they may render in the editor on the PC but will not appear on the Uniplay.

SOFTWARE INSTALLATION

The UNIPLAY HMI device software runs on the Windows operating system installed on the panel. No additional software installation is required to use the Uniplay HMI system. Installation of any additional software on the device by users will invalidate the warranty.

INSTALLATION ENVIRONMENT

The Uniplay is designed for industrial use. The temperature operating range is 0 to 50° C It may not be suitable for using in certain outdoor applications.

NEMA I/P RATING

The Uniplay front bezel is NEMA 4/IP65 rated. When installed properly in a NEMA 4/IP64 panel, the NEMA 4 rating of the panel will not be compromised. This means that fluids will not enter the panel during wash downs.

ELECTRICAL ENVIRONMENT

The Uniplay 7 / 10 has been tested to conform to European CE requirements. This means that the circuitry is designed to resist the effects of electrical noise. This does not guarantee noise immunity in severe cases. Correct wire routing and grounding will insure proper operation.

MECHANICAL ENVIRONMENT

Avoid installing units in environments where severe mechanical vibration or shocks are present.

ENVIRONMENTAL CONSIDERATIONS

- The Uniplay are to be used indoors as built in displays. Make sure that the display are installed correctly and that the operating limits are followed.
- Do not operate the unit in areas subject to explosion hazards due to flammable gases, vapours or dusts.
- The unit should not be installed where large temperature variations and/or high humidity is present. This will cause condensation in the device.
- Do not install Uniplay in environments where have inflammable gases.

MOUNTING

Care should be taken when locating equipment behind the unit to ensure that a.c. power wiring, PLC output modules, contactors, starters and relays, and any other source of electrical interference are located away from the back of the unit. Particular note should be taken to the position of variable speed drives and switching power supplies. Their input and load cables should be screened to a central star earth point.

MAKING A NEMA-4 MOUNTING PANEL

The unit can be mounted into panels with a depth of 105mm. It is recommended that the unit be mounted on the front panel of a steel enclosure, through an appropriate opening.

Allow a clearance of 25mm around the sides of the unit for mounting hardware. Allow clearance for cable connections to the back of the unit. Unit depth may vary according to cable type used. Typically, plan a depth to accommodate at least 105mm behind the panel.

This device should be mounted in the vertical position on a flat surface of the enclosure.

NEMA-4 MOUNTING

Put the unit through the panel cut out (See drawings at the back of this guide). Slide the clamps (packed with product) into the 4 holes provided around the case. Tighten the clamping screws in an even pattern until the unit is secured in



the panel. Screw torque: 0.29 - 0.39 Nm. This ensures a waterproof seal and prevents the panel from being deformed.



DO NOT OVER TIGHTEN MOUNTING CLAMPS!

To seal to NEMA-4 specifications, all supplied mounting clamps must be used and panel cannot flex more than 0.253mm.

POWER CONNECTIONS

Make sure that all local and national electrical standards are met when installing the unit. Contact your local authorities to determine which codes apply.

POWER REQUIREMENTS

The Uniplay is powered by d.c. power only. The specified voltage range is $24\pm20\%$ Volts d.c. This insures compatibility with most controller d.c. systems.

The power conditioning circuitry inside the unit is

accomplished by a switching power supply. The peak starting current can be as high as 2A.

FUSING REQUIREMENTS

If the display does not come on within 5 seconds of power up, switch off the power. An internal fuse will prevent damage if the polarity of the d.c. power is incorrect. Check wiring to insure proper connections and try to power up again.

HIGH VOLTAGE

An Internal fuse will prevent damage for over voltage condition however it is not guaranteed. d.c. voltage sources should provide proper isolation from main a.c. power and similar hazards.

EMERGENCY STOP

A Hard-wired EMERGENCY STOP should be fitted in any system using a UNIPLAY to comply with ICS Safety Recommendations.

SUPPLY VOLTAGE CONDITION

Do not power the Uniplay and inductive d.c. loads, or input circuitry to the controller, with the same power supply.



The 24V d.c. output from some controllers may not have enough current to power the Uniplay.

WIRE ROUTING

Wire lengths should be minimized (Maximum length: 500m shielded, 300m unshielded).

Wires should be run in pairs with a neutral or common paired with a signal line.

If wiring is to be exposed to lightning or surges, use appropriate surge suppression devices.

Keep a.c., high energy, and rapidly switching d.c. wiring separate from the 3 signal wires.

Fit ungrounded d.c. supplies with a resistor and capacitor in parallel to earth ground. This provides a path for static and high frequency dissipation. Typical values to use are $1M\Omega$ and 4700 pF.

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To prevent the Uniplay from becoming damaged or having noise output issues, after turning the device off, please wait 10 seconds before turning the device on again.

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CONNECTION

To make a connection, strip about 10mm of insulation off the end of the wire, turn the connector screw counterclockwise until the gap is wide open, insert the wire all the way in, and turn the screw clockwise until tight. Connect positive d.c.



line to the +24V terminal and the d.c. ground to the 0V terminal

GROUNDING REQUIREMENTS



A CHASSIS GROUND MUST BE USED.

The d.c. ground is not directly coupled to Earth ground internally. It is not advisable to ground the d.c. negative return to chassis ground as poor site earthing can introduce noise into a system, but if necessary an earth connection should be made, from the power supply return point to the central star earth point. Ground conductors should be as short and as wide in size as possible.

The conductors must always be large enough to carry the maximum short circuit current of the path being considered. Ground conductors should be connected to a tree from a central star earth ground point. This ensures that no ground conductor carries current from any other branch.

CE REQUIREMENTS

To make a UNIPLAY comply with EMC directives, and to reduce susceptibility to electrical interference, a separate #14 AWG ground wire should be taken to the chassis ground terminal of the power connector. This ground connection should be run directly to the central star earth connection point.

SAFETY GUIDELINES

The system designer should be aware that devices in Controller systems could fail and thereby create an unsafe condition. Furthermore, electrical interference in an operator interface, such as a Uniplay, can lead to equipment start-up, which could result in property damage and/or physical injury to the equipment operator.

COMMUNICATION CONNECTIONS

The communication ports are located on the underside of the Uniplay. COM1, COM2, USB host.

ETHERNET:

A 1:1 or cross-over Ethernet cable may be used to connect the Uniplay screen to a *Motion Coordinator* or Ethernet switch.

DIP SWITCH SETTINGS:

SW1	SW2	SW3	SW4	Mode
ON	OFF	OFF	OFF	Touch Screen Calibrate mode
OFF	ON	OFF	OFF	Reserved
OFF	OFF	ON	OFF	Boot Loader mode
OFF	OFF	OFF	ON	Reserved
OFF	OFF	OFF	OFF	Normal



DIMENSIONS AND PORTS

А	DIP switch & reset button	Е	Com1 RS232
В	Fuse	F	Ethernet port
С	Power connector	G	USB Host port
D	Com1 RS485, Com3 RS485		



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wired by qualified persons. Specifications may change without notice. E & OE